

**EE3054**  
**Signals and Systems**

**Sampling of Continuous  
Time Signals**

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Some slides included are extracted from lecture presentations prepared by  
McClellan and Schafer

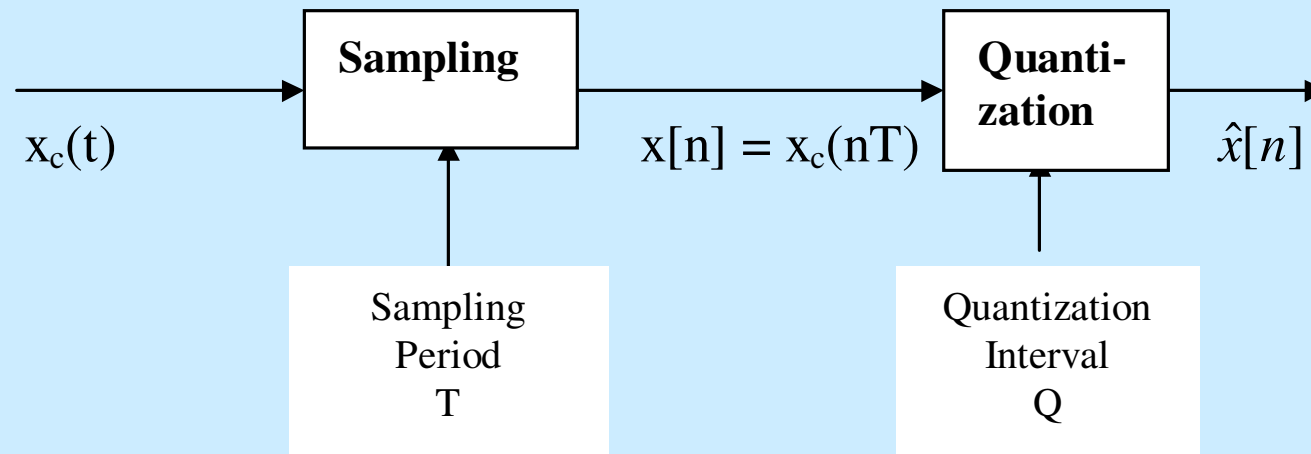
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# LECTURE OBJECTIVES

- Concept of sampling
- Sampling using periodic impulse train
- Frequency domain analysis
  - Spectrum of sampled signal
  - Nyquist sampling theorem
  - Sampling of sinusoids

# Two Processes in A/D Conversion



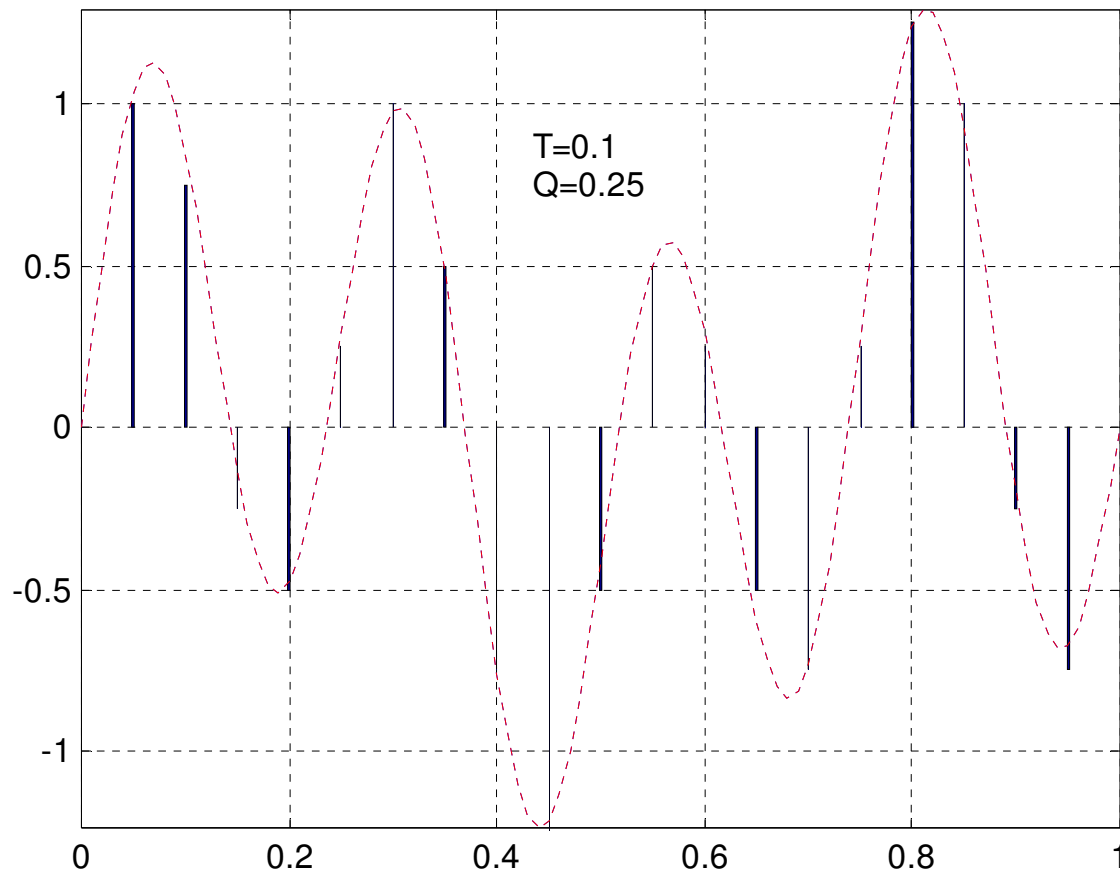
- Sampling: take samples at time  $nT$ 
  - $T$ : sampling period;
  - $f_s = 1/T$ : sampling frequency

$$x[n] = x(nT), -\infty < n < \infty$$

- Quantization: map amplitude values into a set of discrete values  $\pm pQ$ 
  - $Q$ : quantization interval or stepsize

$$\hat{x}[n] = Q[x(nT)]$$

# Analog to Digital Conversion



# How to determine T and Q?

- $T$  (or  $f_s$ ) depends on the signal frequency range
  - A fast varying signal should be sampled more frequently!
  - Theoretically governed by the Nyquist sampling theorem
    - $f_s > 2 f_m$  ( $f_m$  is the maximum signal frequency)
    - For speech:  $f_s \geq 8 \text{ KHz}$ ; For music:  $f_s \geq 44 \text{ KHz}$ ;
- $Q$  depends on the dynamic range of the signal amplitude and perceptual sensitivity
  - $Q$  and the signal range  $D$  determine bits/sample  $R$ 
    - $2^R = D/Q$
    - For speech:  $R = 8 \text{ bits}$ ; For music:  $R = 16 \text{ bits}$ ;
- One can trade off  $T$  (or  $f_s$ ) and  $Q$  (or  $R$ )
  - lower  $R \rightarrow$  higher  $f_s$ ; higher  $R \rightarrow$  lower  $f_s$
- We only consider sampling in this class

# SAMPLING $x(t)$

- SAMPLING PROCESS
  - Convert  $x(t)$  to **numbers**  $x[n]$
  - “n” is an integer;  $x[n]$  is a sequence of values
  - Think of “n” as the storage address in memory
- UNIFORM SAMPLING at  $t = nT_s$ 
  - IDEAL:  $x[n] = x(nT_s)$



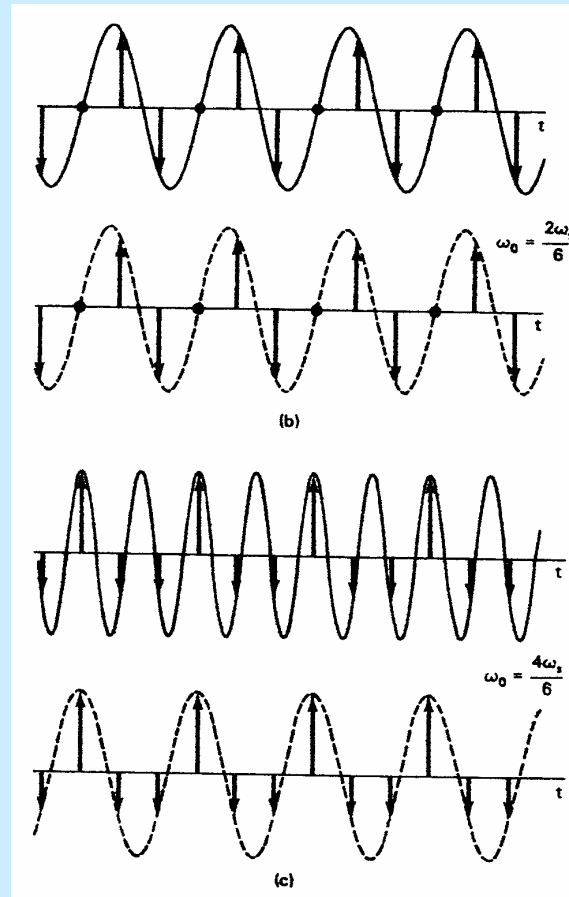
# Sampling of Sinusoid Signals

Sampling above  
Nyquist rate  
 $\omega_s = 3\omega_m > \omega_{s0}$

Reconstructed  
= original

Sampling under  
Nyquist rate  
 $\omega_s = 1.5\omega_m < \omega_{s0}$

Reconstructed  
≠ original



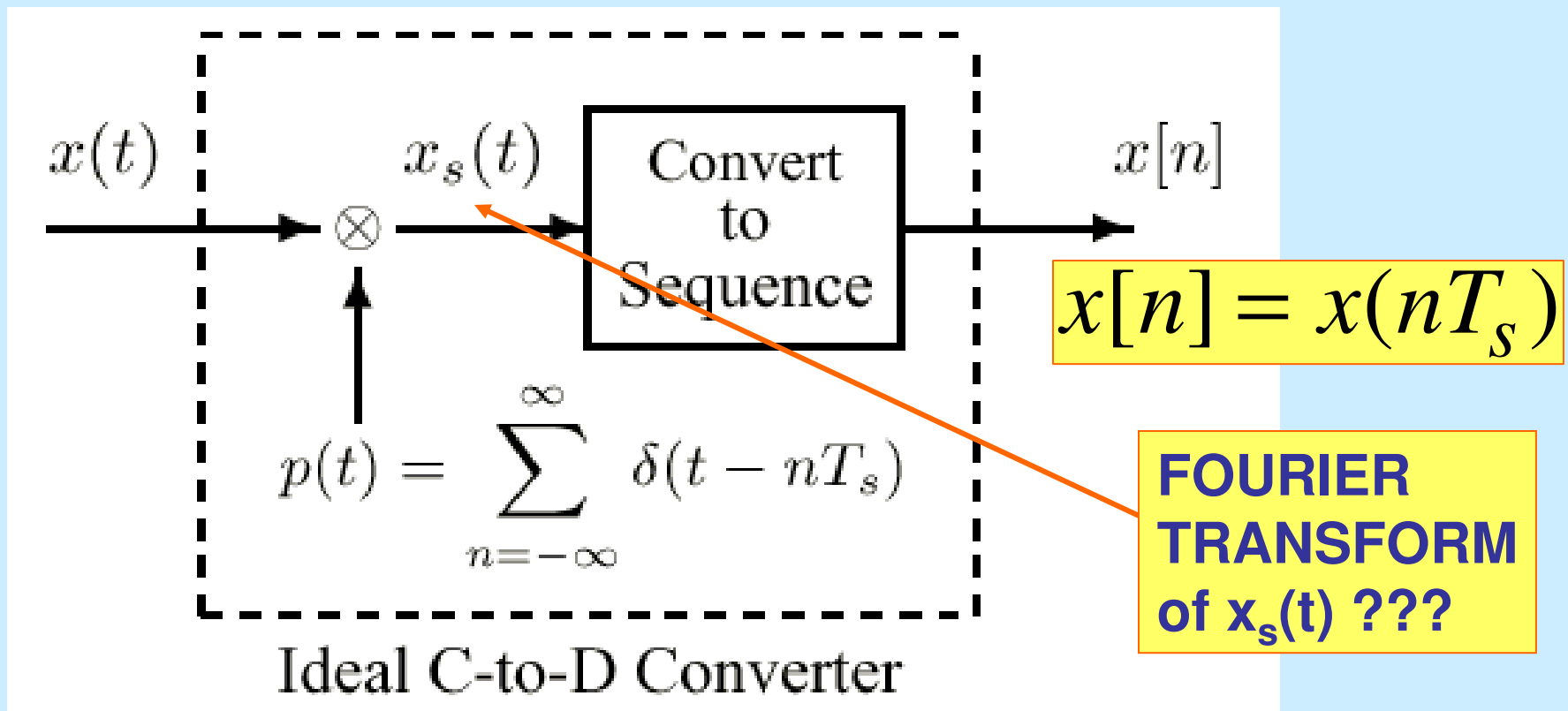
Aliasing: The reconstructed sinusoid has a lower frequency than the original!



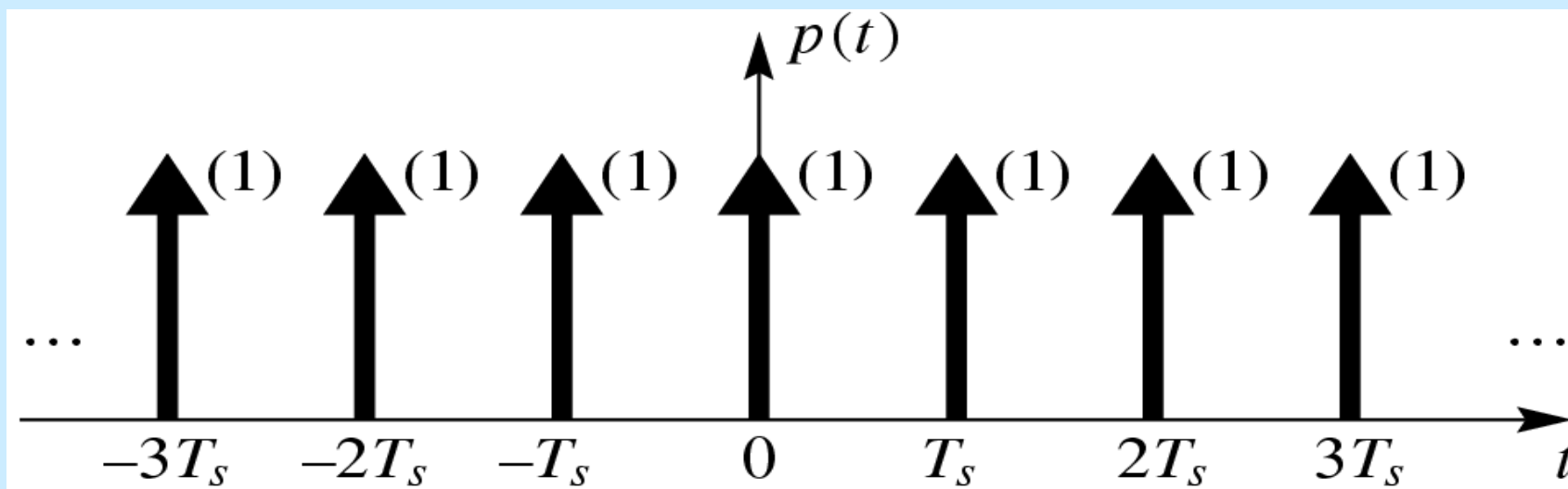
# Nyquist Sampling Theorem

- Theorem:
  - If  $x(t)$  is bandlimited, with maximum frequency  $f_b$  (or  $\omega_b = 2\pi f_b$ )
  - and if  $f_s = 1/T_s > 2f_b$  or  $\omega_s = 2\pi/T_s > 2\omega_b$
  - Then  $x_c(t)$  can be reconstructed perfectly from  $x[n] = x(nT_s)$  by using an ideal low-pass filter, with cut-off frequency at  $f_s/2$
  - $f_{s0} = 2f_b$  is called the *Nyquist Sampling Rate*
- Physical interpretation:
  - Must have at least two samples within each cycle!

# Sampling Using Periodic Impulse Train

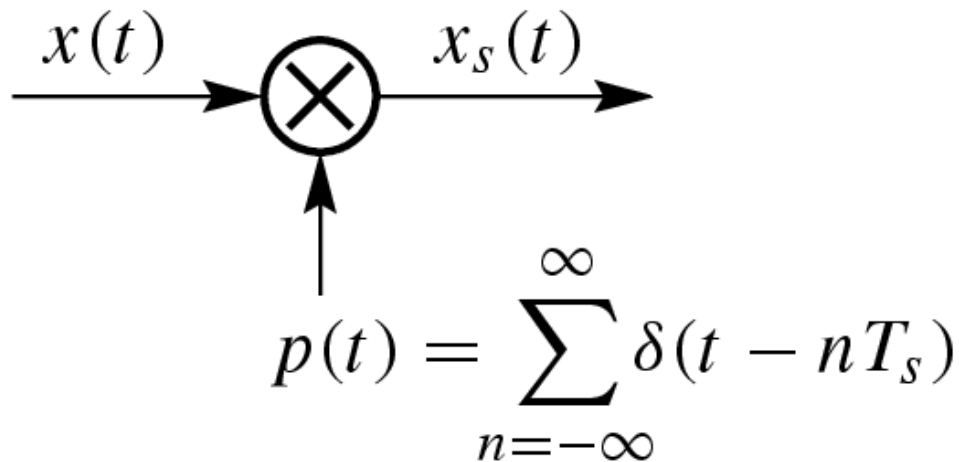


# Periodic Impulse Train



$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s)$$

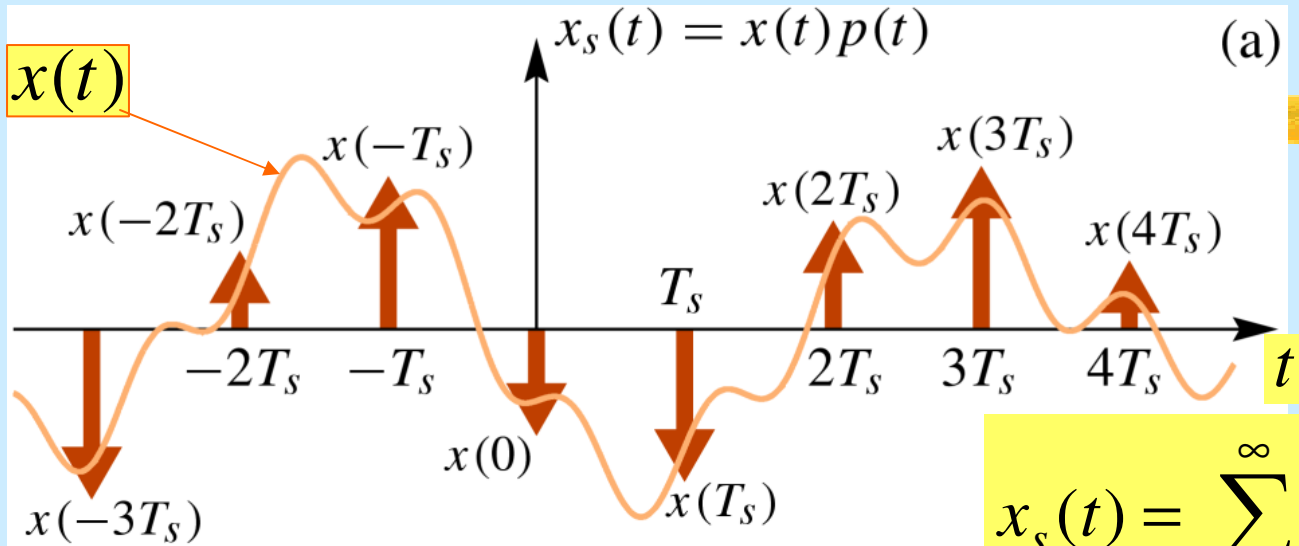
# Impulse Train Sampling



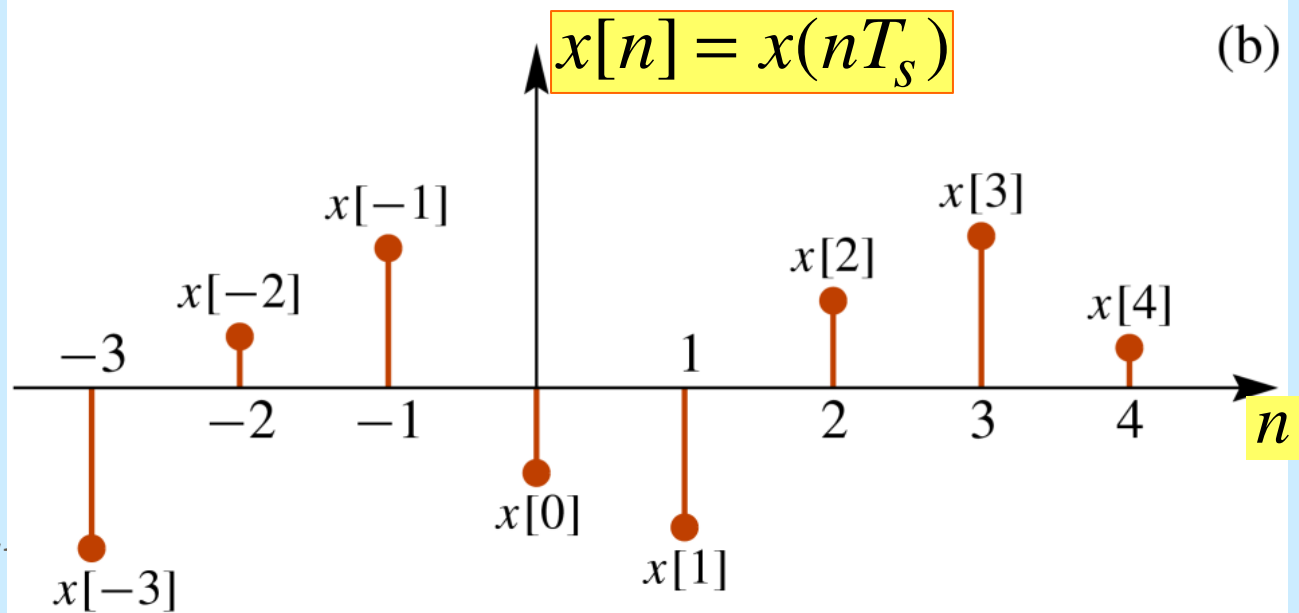
$$x_s(t) = x(t) \sum_{n=-\infty}^{\infty} \delta(t - nT_s) = \sum_{n=-\infty}^{\infty} \underline{x(t)\delta(t - nT_s)}$$

$$x_s(t) = \sum_{n=-\infty}^{\infty} \underline{x(nT_s)\delta(t - nT_s)}$$

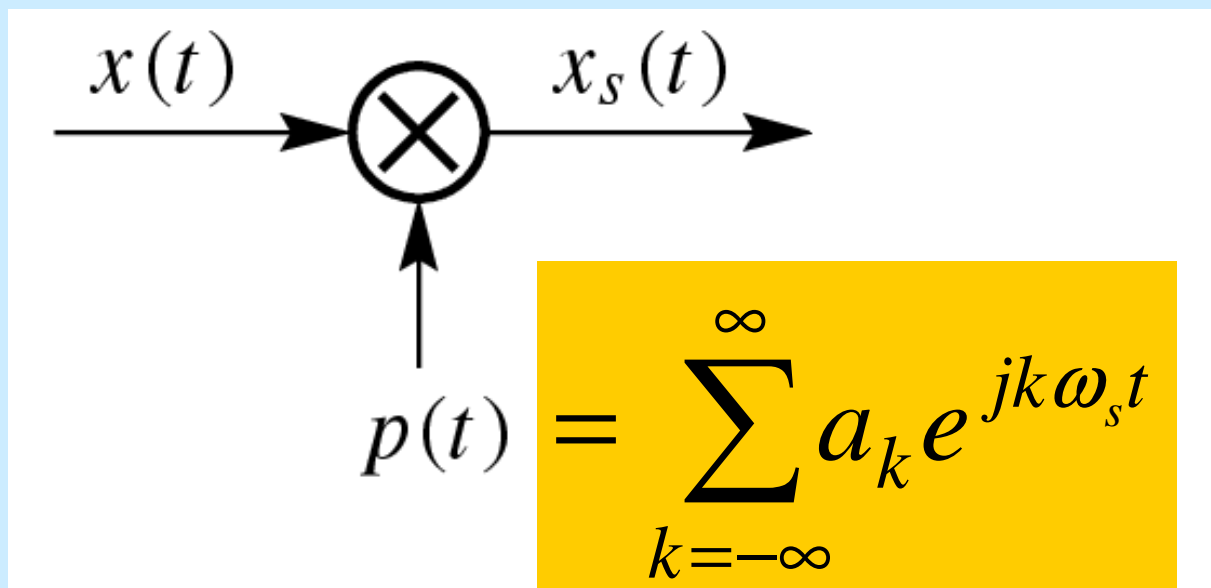
# Illustration of Sampling



$$x_s(t) = \sum_{n=-\infty}^{\infty} x(nT_s)\delta(t - nT_s)$$



# Sampling: Freq. Domain

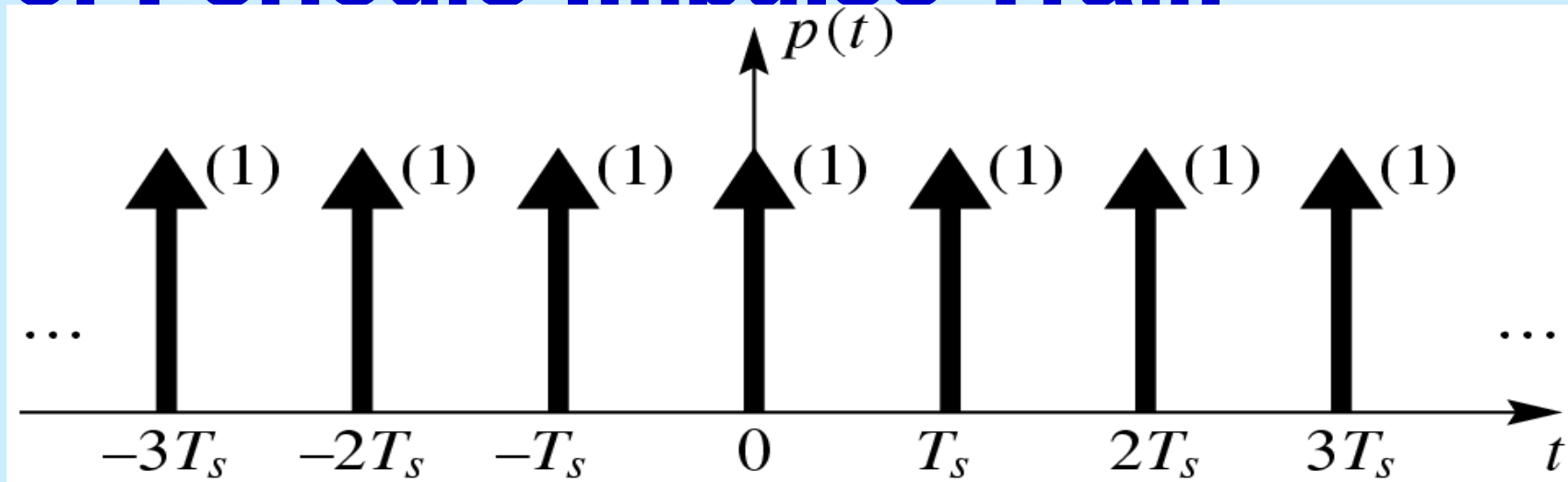


How is the spectrum of  $x_s(t)$  related to that of  $x(t)$ ?

**EXPECT  
FREQUENCY  
SHIFTING !!!**

$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s) = \sum_{k=-\infty}^{\infty} a_k e^{jk\omega_s t}$$

# Fourier Series Representation of Periodic Impulse Train



$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s) = \sum_{k=-\infty}^{\infty} a_k e^{jk\omega_s t}$$

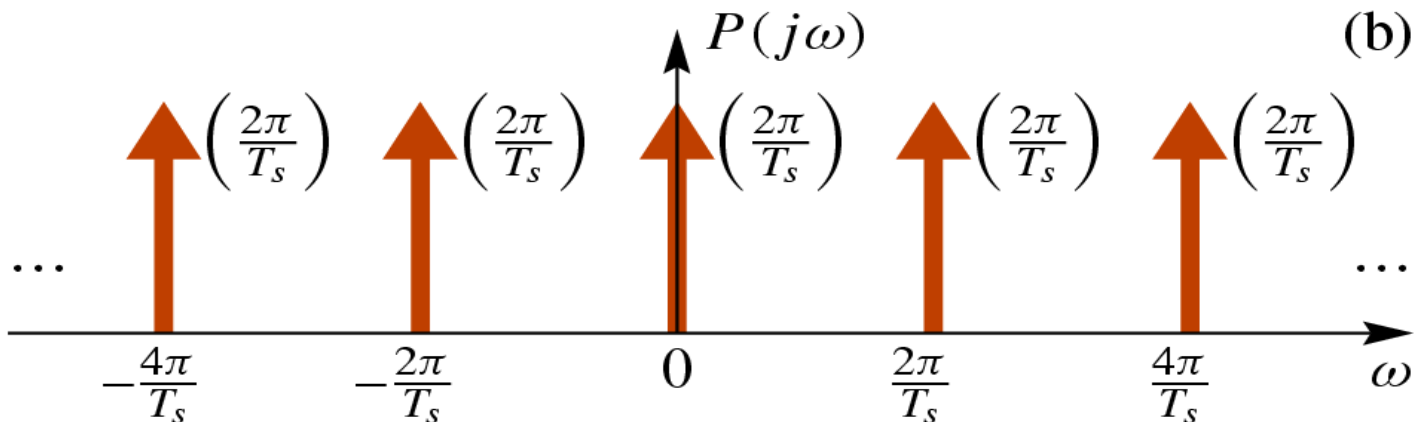
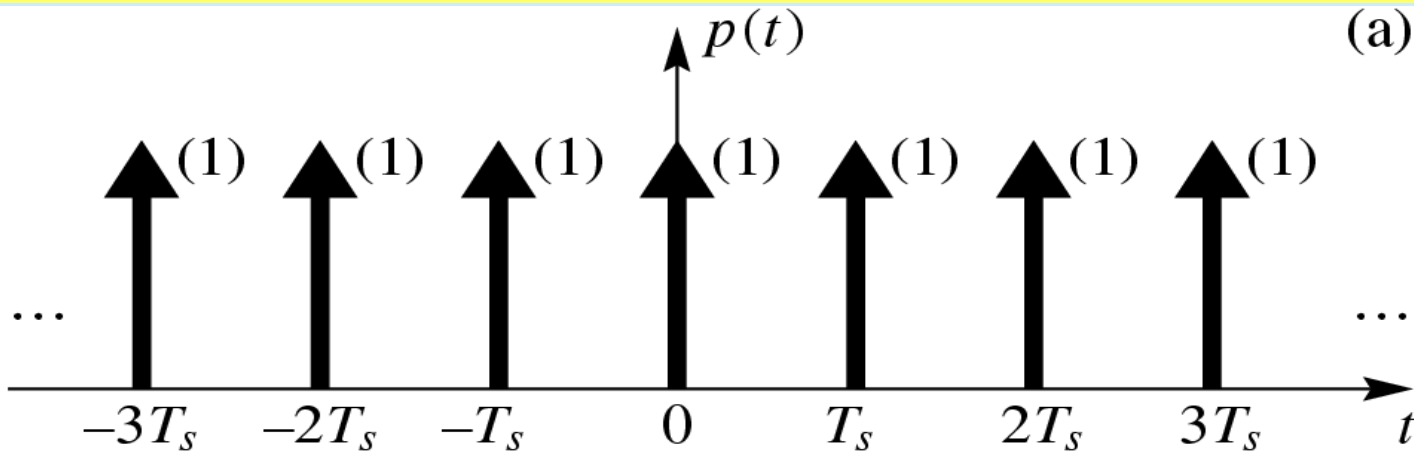
$$\omega_s = \frac{2\pi}{T_s}$$

$$a_k = \frac{1}{T_s} \int_{-T_s/2}^{T_s/2} \delta(t) e^{-jk\omega_s t} dt = \frac{1}{T_s}$$

*Fourier Series*

# FT of Impulse Train

$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s) = \frac{1}{T_s} \sum_k e^{jk\omega_s t} \leftrightarrow P(j\omega) = \sum_{k=-\infty}^{\infty} \frac{2\pi}{T_s} \delta(\omega - k\omega_s)$$



$$\omega_s = \frac{2\pi}{T_s}$$



# Frequency-Domain Analysis: Using Fourier Series

$$x_s(t) = x(t)p(t)$$

$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s) = \frac{1}{T_s} \sum_k e^{jk\omega_s t}$$

$$x_s(t) = x(t) \sum_{k=-\infty}^{\infty} \frac{1}{T_s} e^{jk\omega_s t} = \frac{1}{T_s} \sum_{k=-\infty}^{\infty} \underline{x(t)e^{jk\omega_s t}}$$

$$X_s(j\omega) = \frac{1}{T_s} \sum_{k=-\infty}^{\infty} \underline{X(j(\omega - k\omega_s))}$$

$$\omega_s = \frac{2\pi}{T_s}$$

# Frequency-Domain Analysis: Using Multiplication- Convolution duality

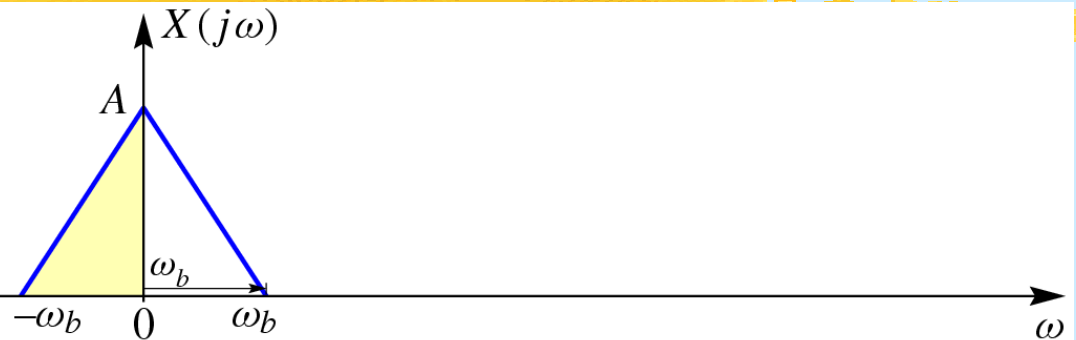
$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s) = \frac{1}{T_s} \sum_k e^{jk\omega_s t} \Leftrightarrow P(j\omega) = \sum_{k=-\infty}^{\infty} \frac{2\pi}{T_s} \delta(\omega - k\omega_s)$$

$$x(t)p(t) \Leftrightarrow \frac{1}{2\pi} X(j\omega) * P(j\omega)$$

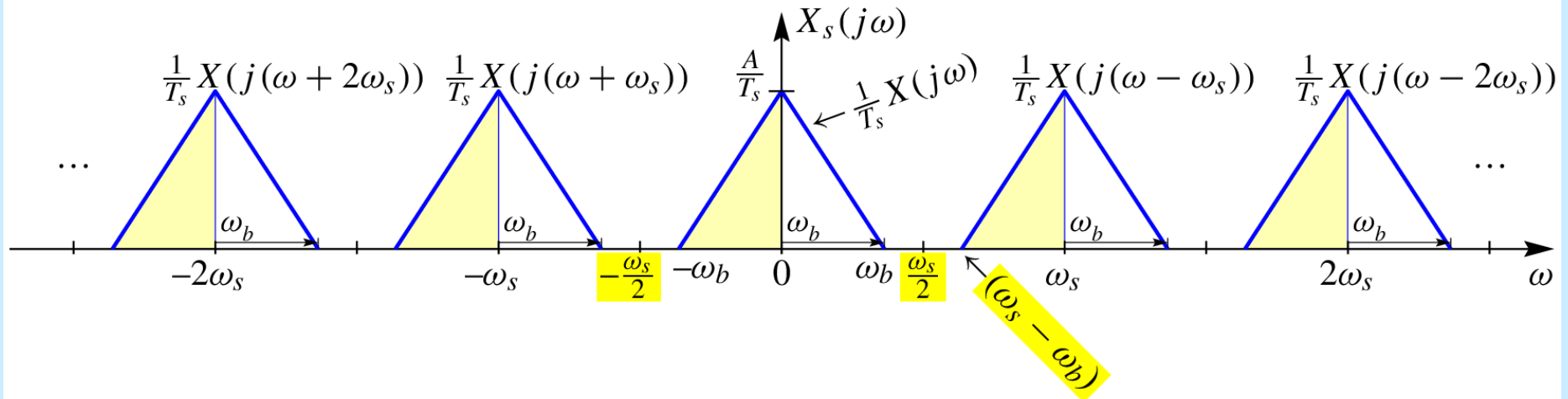
$$\begin{aligned} X_s(j\omega) &= \frac{1}{2\pi} X(j\omega) * P(j\omega) = \frac{1}{2\pi} \sum_{k=-\infty}^{\infty} \frac{2\pi}{T_s} X(j\omega) * \delta(\omega - k\omega_s) \\ &= \frac{1}{T_s} \sum_{k=-\infty}^{\infty} X(j(\omega - k\omega_s)) \end{aligned}$$

# Frequency-Domain Representation of Sampling

*“Typical”  
bandlimited signal*

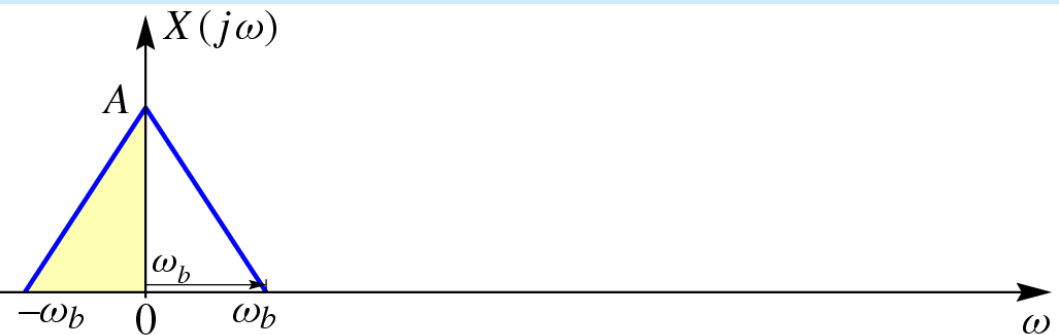


$$X_s(j\omega) = \frac{1}{T_s} \sum_{k=-\infty}^{\infty} X(j(\omega - k\omega_s))$$

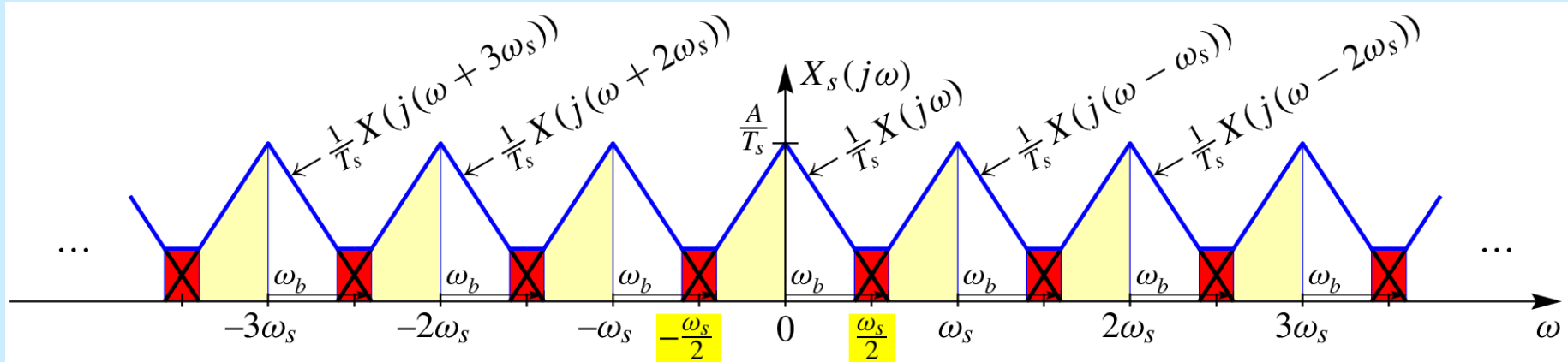


# Aliasing Distortion

*“Typical”  
bandlimited signal*

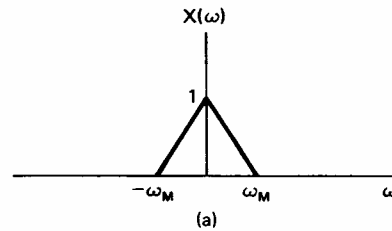


- If  $\omega_s < 2\omega_b$ , the copies of  $X(j\omega)$  overlap, and we have **aliasing distortion**.

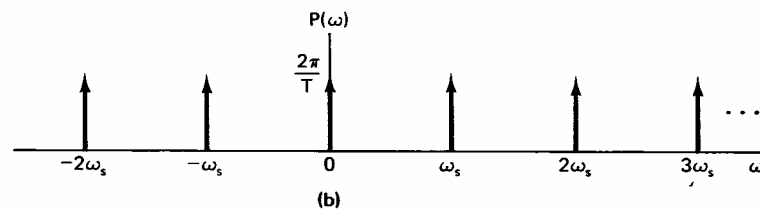


# Frequency Domain Interpretation of Sampling

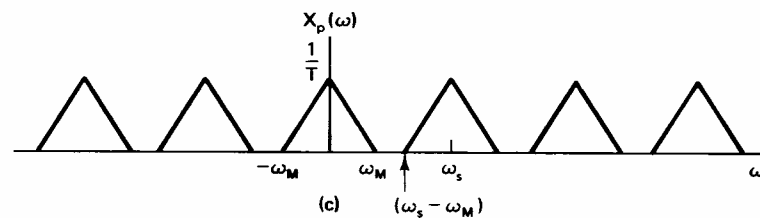
Original signal



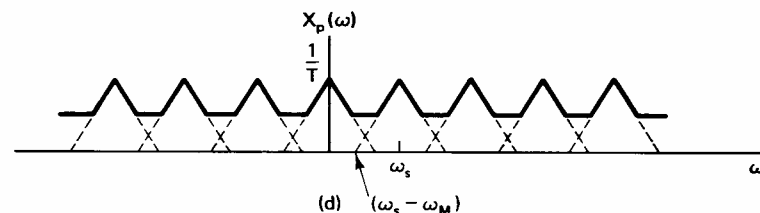
Sampling impulse train



Sampled signal  
 $\omega_s > 2 \omega_m$



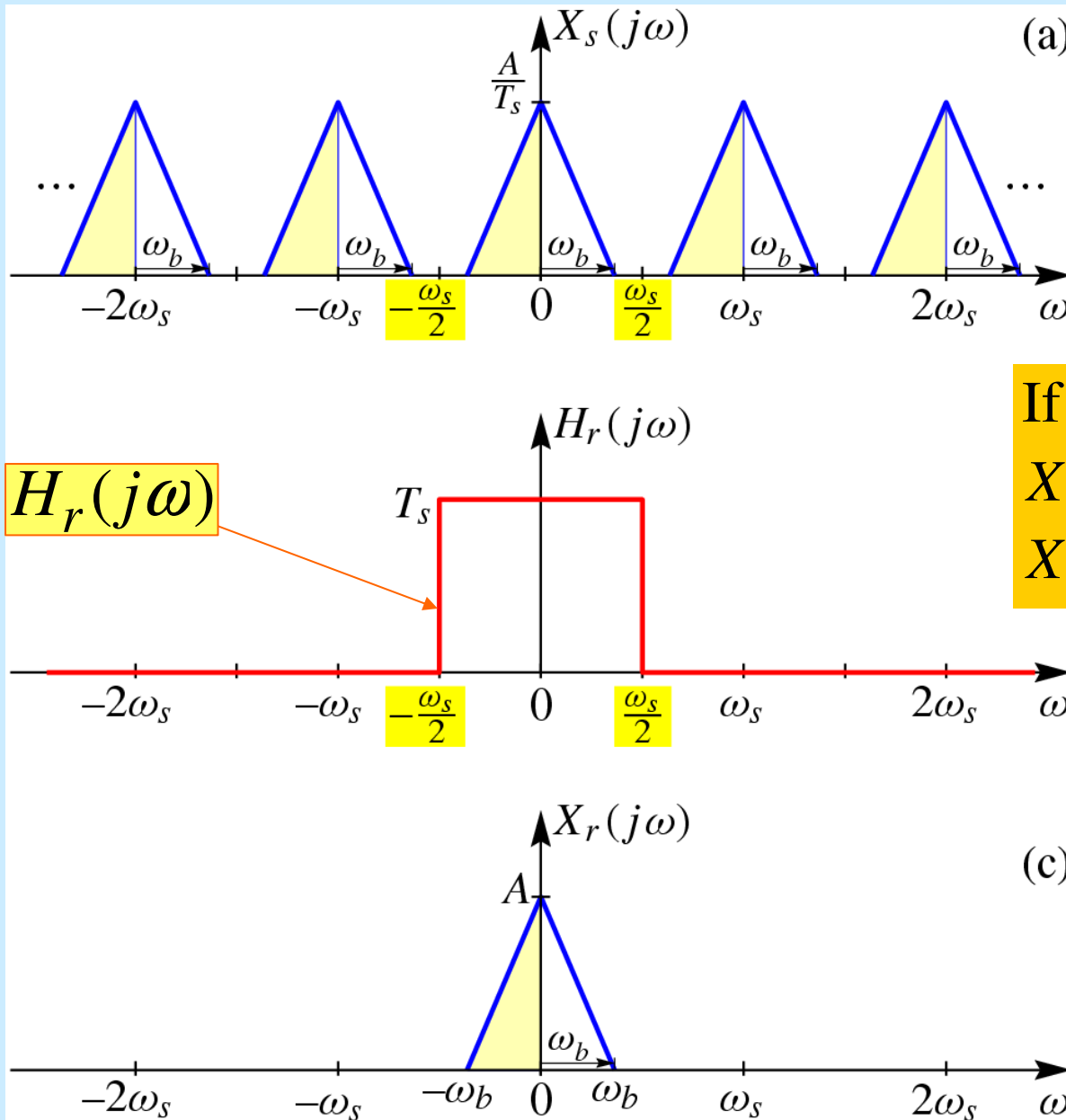
Sampled signal  
 $\omega_s < 2 \omega_m$   
(Aliasing effect)



The spectrum of the sampled signal includes the original spectrum and its aliases (copies) shifted to  $k f_s$ ,  $k = \pm 1, 2, 3, \dots$ . The reconstructed signal from samples has the frequency components upto  $f_s/2$ .

When  $f_s < 2f_m$ , aliasing occur.

# Reconstruction: Frequency-Domain



If  $\omega_s > 2\omega_b$ , the copies of  $X(j\omega)$  do not overlap, so  $X_r(j\omega) = H_r(j\omega)X_s(j\omega)$

# Nyquist Sampling Theorem

- Theorem:
  - If  $x(t)$  is bandlimited, with maximum frequency  $f_b$  (or  $\omega_b = 2\pi f_b$ )
  - and if  $f_s = 1/T_s > 2f_b$  or  $\omega_s = 2\pi/T_s > 2\omega_b$
  - Then  $x_c(t)$  can be reconstructed perfectly from  $x[n] = x(nT_s)$  by using an ideal low-pass filter, with cut-off frequency at  $f_s/2$
  - $f_{s0} = 2f_b$  is called the *Nyquist Sampling Rate*
- Physical interpretation:
  - Must have at least two samples within each cycle!

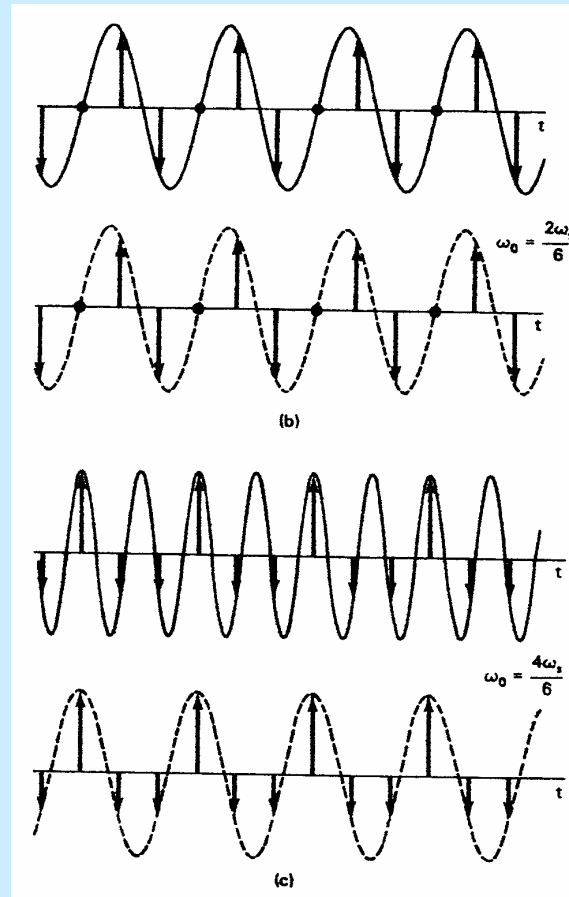
# Sampling of Sinusoid Signals: Temporal domain

Sampling above  
Nyquist rate  
 $\omega_s = 3\omega_m > \omega_{s0}$

Reconstructed  
= original

Sampling under  
Nyquist rate  
 $\omega_s = 1.5\omega_m < \omega_{s0}$

Reconstructed  
≠ original

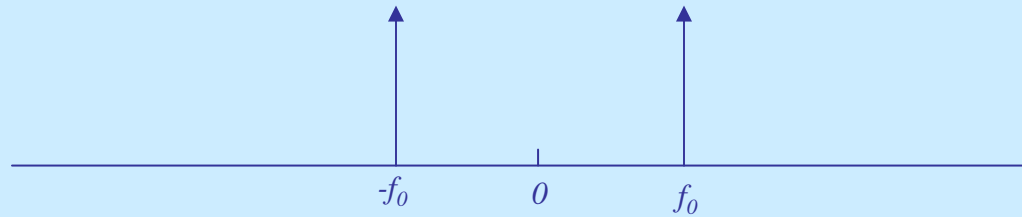


Aliasing: The reconstructed sinusoid has a lower frequency than the original!



# Sampling of Sinusoid: Frequency Domain

Spectrum of  
 $\cos(2\pi f_0 t)$

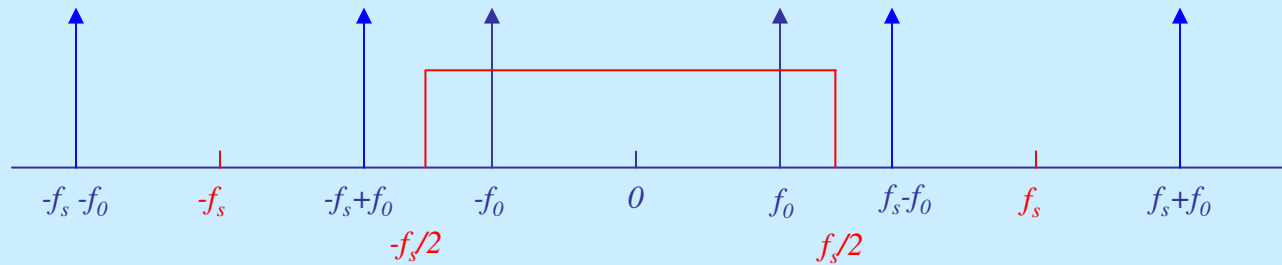


No aliasing

$$f_s > 2f_0$$

$$f_s - f_0 > f_0$$

Reconstructed  
signal:  $f_0$

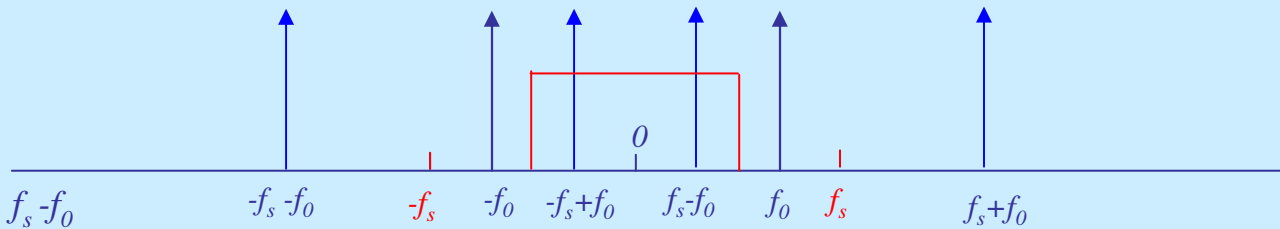


With aliasing

$$f_0 < f_s < 2f_0 \text{ (folding)}$$

$$f_s - f_0 < f_0$$

Reconstructed signal:  $f_s - f_0$

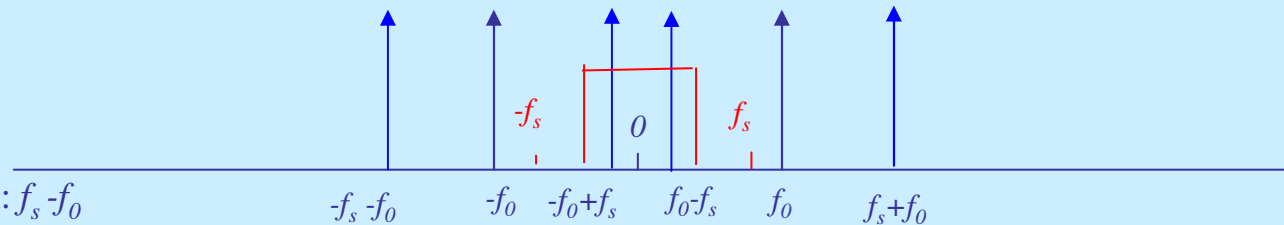


With aliasing

$$f_s < f_0 \text{ (aliasing)}$$

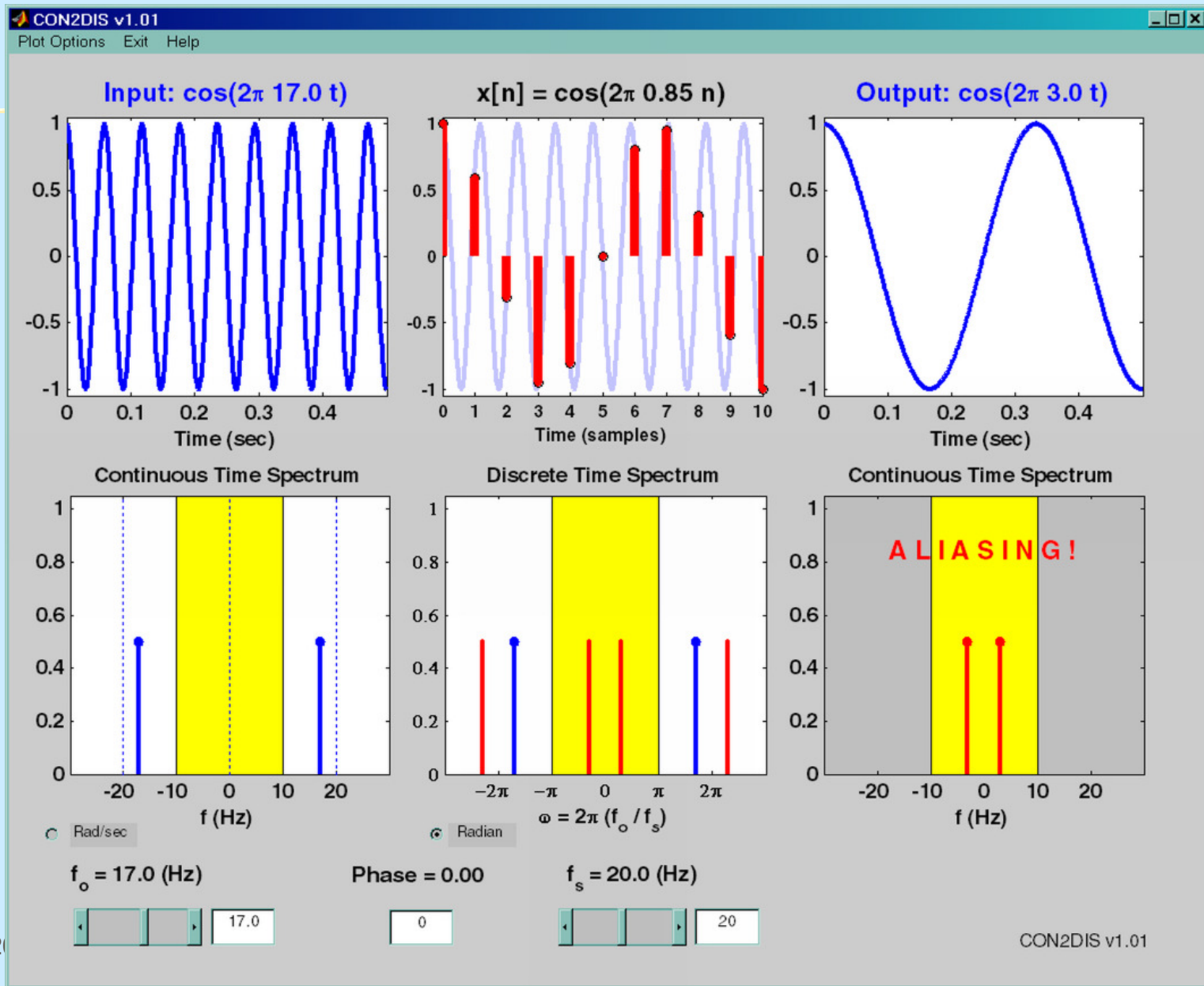
$$f_0 - f_s < f_0$$

Reconstructed signal:  $f_s - f_0$



# **More examples with Sinusoids**

# SAMPLING GUI (con2dis)

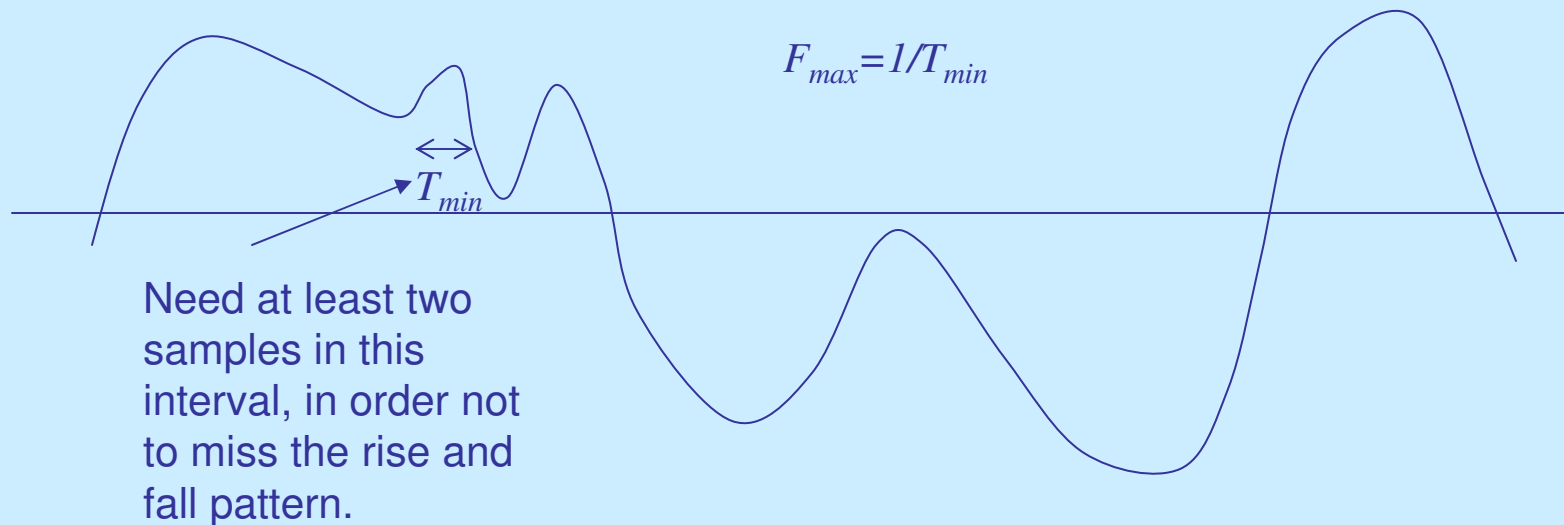


# Strobe Movie

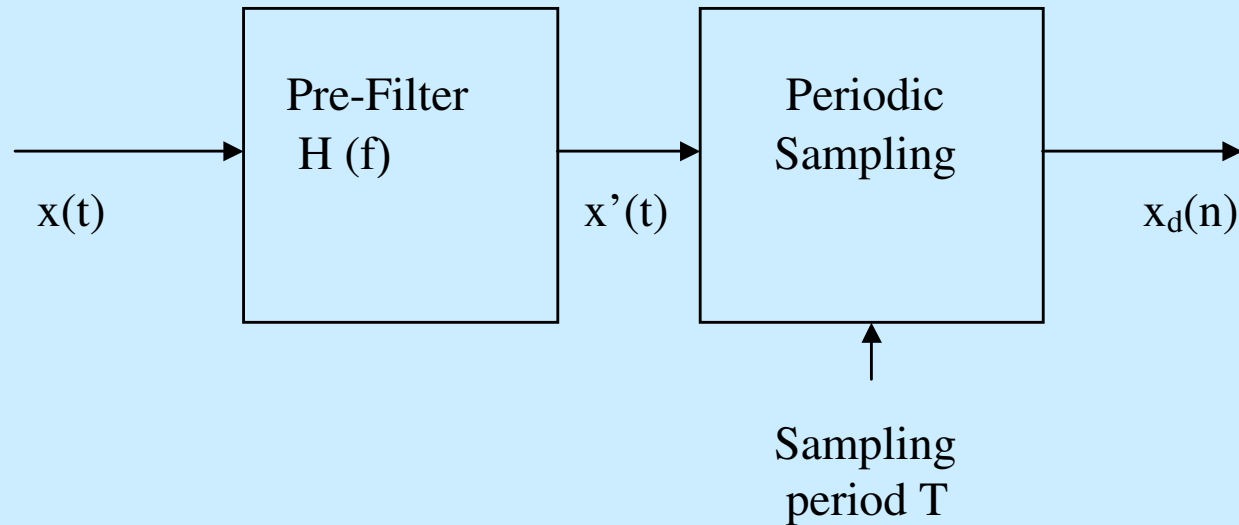
- From SP First, Chapter 4, Demo on “Strobe Movie”

# How to determine the necessary sampling frequency from a signal waveform?

- Given the waveform, find the shortest ripple, there should be at least two samples in the shortest ripple
- The inverse of its length is approximately the highest frequency of the signal



# Sampling with Pre-Filtering



- If  $f_s < 2f_b$ , aliasing will occur in sampled signal
- To prevent aliasing, pre-filter the continuous signal so that  $f_b < f_s/2$
- Ideal filter is a low-pass filter with cutoff frequency at  $f_s/2$   
(corresponding to sinc functions in time)
- Common practical pre-filter: averaging within one sampling interval

# Summary

- Sampling as multiplication with the periodic impulse train
- FT of sampled signal: original spectrum plus shifted versions (aliases) at multiples of sampling freq.
- Sampling theorem and Nyquist sampling rate
- Sampling of sinusoid signals
  - Can illustrate what is happening in both temporal and freq. domain. Can determine the reconstructed signal from the sampled signal.
- Need for prefilter
- Next lecture: how to recover continuous signal from samples, ideal and practical approaches

# Readings

- Textbook: Sec. 12.3.1-12.3.2, 4.1-4.3
- Oppenheim and Willsky, *Signals and Systems*, Chap. 7.
  - Optional reading (More depth in frequency domain interpretation)